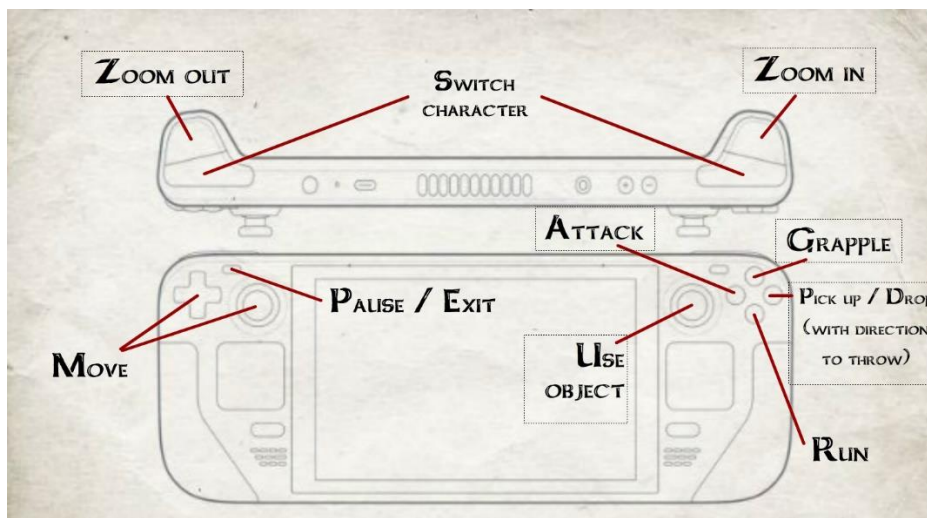


BACK WARS

When an army travels back in time to rule the world 1,000 years in advance, they get more than they bargained for from their primitive counterparts! Lead the resistance with hundreds of warriors from different cultures all over the world. Focus on one individual or step back to command an entire army at your fingertips. Combining world-dominating strategy with fully interactive battles, this game offers the best of both worlds! And just when you think it's over, history might just repeat itself...

PERFORMANCE

This is the PC port of what was originally a mobile app. It is designed with Steam Deck's 1280x800 resolution in mind, and may balloon out of control if it tries to fill a higher resolution display! It is therefore best enjoyed in windowed mode on a desktop PC, or at least "Low Resolution" if you must play fullscreen. Moderating the "Population" to what your display can handle may also help.



CONTROLLERS

The original touch-screen controls have been adapted for a controller and should recognize any Xbox or Playstation style device. If not, you can always head to the "Calibrate" option to configure any other button map. You can study these controls at any time via the in-game options:

D-Pad / Left Stick = Move

A = Run

X = Attack (hold and release)

Y = Grapple (then any button with or without a direction to execute a throw or hold)

B = Pick-Up / Drop (with a direction to throw)

Right Stick = Use object

Shoulder Buttons = Switch character

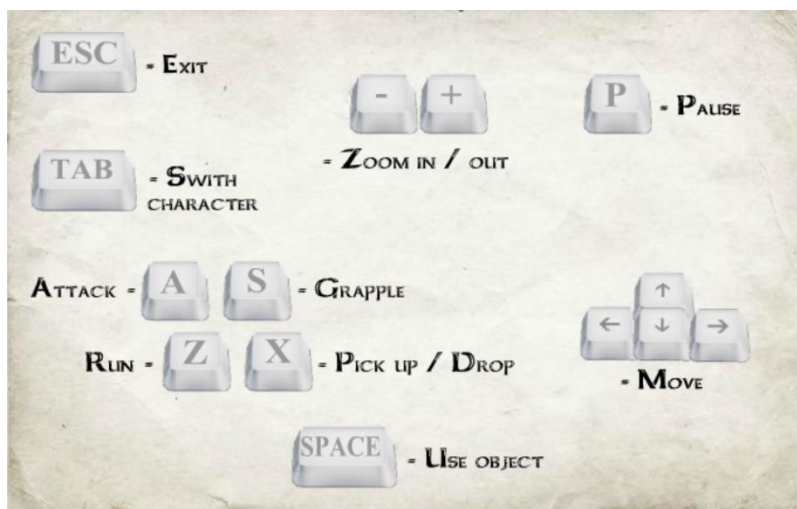
Shoulder Triggers = Zoom in / out

Start / Select = Pause (and then exit)



MENUS

To access menus via a controller, you press X or A to change a highlighted value in either direction, whereas B is the back button. When accessing options via mouse (or touch), you click to either side of a box to change its value. Screens with tabs or pages can be browsed with the shoulder buttons or triggers. Some aspects of editing, such as naming & colouring, are still better suited to mouse & keys - but can also be accomplished on Deck via touch or by pressing STEAM + X to invoke a virtual keyboard.



KEYBOARD

Cursors = Move

Z = Run

A = Attack (hold and release)

S = Grapple (then any button with or without a direction to execute a throw or hold)

X = Pick-Up / Drop (with a direction to throw)

SPACE = Use object / Gesture

TAB = Switch character

-/+ = Zoom out / in

CTRL + W = Switch between windowed and full screen modes.

P = Pause

ESC = Exit

OTHER CONTROLS

- Press ATTACK and RUN together to launch a powerful attack.

- Press ATTACK and GRAPPLE together to block.

- Press RUN and PICK-UP together to pick up 2 objects at the same time (or combine those you're already holding).

- In a grapple, press any button with any direction (or none) to trigger different moves.

- Press any command to speed through conversations.



WORLD DOMINATION

Although battles can be played with keys or a controller, the map screen itself must be navigated with mouse clicks (or touchscreen). When it is your turn (as highlighted by the commentary at the top of the screen), you simply click on one territory you own and drag to a neighbouring territory to either invade it or fortify it. Any such action sends HALF of the units from the current location to a new destination. Upon defeating all the opponents in a territory, control of it will pass to that team. This continues until one side successfully eradicates all others – but look out for a few surprises when you least expect it!



COMMAND MODE

You can influence battles by changing which character you are controlling directly – or simply click the silver arrows to activate “Command” mode and withdraw completely to a zoomed out view of the action! From here, you can either not get involved at all or click specific characters to get their attention and direct them to a different part of the scene. When you feel the need to return to the action, you can simply click the icon again. If you sense a battle is not going well, you can retreat to a neighbouring territory by running off the edges of the screen.

FURTHER READING

To learn more about this and other games, join the discussion on social media:

<https://steamcommunity.com/app/3406310>

www.facebook.com/MDickieFans

www.twitter.com/MDickieDotcom

www.youtube.com/MDickieDotcom